Points of Interests Description

1. **Referees** (Minimum of 15 people)
   a. All referees ensure that all the rules of the ZPC are being followed. They also notify the base if there are any emergencies or announcements to be addressed with their mobile devices.

2. **DJ & Host** (1 DJ and 1 Host)
   a. Has loud speakers for music, announcements, and alarm signals.

3. **ZPC Obstacle Course Zone** (Color coded in red in the map.)
   a. Zombies roam around the courtyards. They are not allowed to go inside buildings nor the sidewalks. Competitors must travel to their missions in order to complete them, which are located in various areas in the zone.

4. **Base, Medic, & G4S**
   a. The Whole SBPA building 1st Floor will be used as the base. Refreshments, safety, and a CPR certified medic will be there at standby. If we can get the Guam Fire Department to be on standby as well, they will be located here too.

5. **Safe Zone**
   a. Zombies are not allowed in the safe zone.

6. **Water Station**
   a. RM 131 will have coolers of bottled water, and the tables will be rearranged for a mini pizza after party.

7. **Mission Facilitators** (Not on the map yet. Minimum of 15 people.)
   a. Mission facilitators are responsible for handling the missions of the Zombie Pandemic Challenge. They ensure that the competitors are instructed on how to complete the mission. They also enforce the rules to the competitors and zombies like the referees. They will be all located separately in the ZPC obstacle course zone. All missions are still tentative but will most likely be in the first floor so competitors do not have to go upstairs while playing the game. It’s still to be announced by the mission committee on where exactly the missions will be located. We are currently in discussion with the matter.