

# FANOMNAKAN 2025 – SPRING SEMESTER AR208/308/408/409 SCULPTURE

Course Syllabus and Calendar Course Format: Face to Face Semester: SPRING 2025

Virtual Classroom Website:

#### **Instructor Contact Information:**

Instructor: Drew Ippoliti

Office Location: Fine Arts building second floor FA202C

E-mail: ippolitia@triton.uog.edu
Office Hours: MTWTh 12:30-2PM

Time Zone: (Guam is at GMT/UTC +10)

As this is a synchronous Face to Face class, it is preferred to have student meetings during assigned office hours. Drop in meetings are available other times when previously arranged with consent of both the student and faculty.

Contact is requested via the email address above.

Email is regularly checked with responses generated in 24 - 72 hours. At any point during this course, you are welcome to contact me via email with questions.

# **Course Description:**

# **OBJECTIVES:**

The objective of this course is to enable the student to begin thinking three dimensionally. The student will develop a three dimensional vocabulary that is both verbal and visual as a basis for future work. The student will be introduced to media and its inherent simple construction processes appropriate to specific assigned problems. The student will develop safe working habits in the studio. The end result will be to make everyone feel self sufficient with simple constructive processes.

Credits: 3 credit hours.

# Textbook(s):

While there is not a specified textbook for this class, there are assigned readings and video viewings in our Moodle Class

# **MOODLE CLASS**

There is a Moodle component of this class which acts as a textbook, repository of ideas, images and technical materials and techniques. You are expected to join this class and participate in exploring the materials provided.

# Required Skills, Materials, and other Resources:

Taking online classes is very different from taking a traditional face-to-face class. There are certain skills and equipment needed as well as other resources such as Internet access. Here are some things you will need in order to take this class:

Reliable access to a computer with broadband Internet access. Broadband Internet
access is commonly available for residential customers. The UOG campus also has a
few computer labs for student use. Many coffee shops and other public spaces also
have WiFi hotspots. We strongly recommend that you use malware protection and a
VPN app to protect yourself from infection or hacking on public WiFi networks.

A desktop or laptop computer is highly recommended. Mobile devices such as iPads, Android tablets, and smart phones are not recommended as they may have compatibility issues. You may use them for convenience to view most content for this class, but you should use a full computer for the more important class activities.

- This computer should also have the following:
  - Mozilla Firefox browser with Cookies enabled and the Pop-up Blocker disabled so that you can access and work in this class. Firefox is the most compatible browser for use with UOG Moodle.
  - MS Word and PowerPoint so that you can read, edit, or create documents and presentations for this class. Contact the <u>UOG Computer Center</u> to ask about Office365 which includes these Microsoft products. It may be included with your official GoTriton email account.
  - Adobe Acrobat Reader so that you can open PDF documents provided in this class
  - A media player such as Windows Media Player or <u>VLC Player Free</u> so that you can play audio and video files provided in this class.
  - Virus and spyware protection so that you can protect yourself and your classmates while you are working on the Internet.
- You need to be comfortable enough with computers to perform the following tasks without help from anyone:
  - Send and receive email messages as well as send a message with an attachment.
  - o Be able to find files on your computer that you have saved or downloaded.
  - Be able to navigate through web pages.
  - o Be able to search for items on the Internet by using a search engine.
- You need to be able to communicate clearly and effectively in writing to help avoid miscommunications. And, you will need a good understanding of online etiquette (also known as "netiquette"). You can find some netiquette guidelines below under "Virtual Classroom Interaction".

- You need to be self-motivated, disciplined, and you should have good time-management skills. Even though you can access this class at any time of the day on any day of the week, you still need to follow the set course schedule. You need to be able to manage your time and meet deadlines set for the class. This is not a self-paced class. For a typical class in a regular 16-week semester, you should be able to commit 6-10 hours per week to your course work. Remember that procrastination can cause you more problems online than in a face-to-face class. There are chances that your computer can crash; your Internet connection can drop; or the UOG Moodle system may become unavailable.
- You will need an account with the UOG Moodle system. For assistance with the UOG Moodle system, please contact the UOG Moodle Help team by email at moodlehelp@triton.uog.edu or call (671) 735-2620.
- You will be expected to carefully read and follow instructions.
- You will be expected to keep track of deadlines and due dates.
- You will be expected to have all the skills and resources listed above.
- You will be expected to ask for help if and when you need it.

# STUDENT LEARNING OUTCOMES

	T =	T	1
Develop and use art	PLO2 Understand the artistic	ILO1 Mastery of critical	Quiz
vocabulary and	languages of the performing and visual arts by	thinking and problem solving	Critique
terminology specific to	recognizing common terms, techniques and methods of	ILO5 Responsible use of knowledge, natural resources, and technology	Group Discussion
Sculpture and 3D Form	expression		
	<b>PLO3</b> Analyze the creations and presentations of other		
	artists objectively.	ILO6 An appreciation of the	
	PLO5 Identify and evaluate	arts and sciences	
	the influences of fine arts in society.	ILO7 An interest in personal	
		development and lifelong	
	PLO8 Identify the	learning	
	interrelationship of the arts		
	PLO10 Participate in their		
	chosen field of artistic endeavor.		
Students will	PLO1 Produce a senior	ILO1 Mastery of critical	Critique
demonstrate an understanding of	project demonstrating mastery of one	thinking and problem solving	Group Discussion
structural relationship of			Creative process
materials and	artistic skill using professional production	<b>ILO5</b> Responsible use of knowledge, natural	Greative process
how various forming	values.	resources, and technology	
processes of materials	PLO2 Understand the artistic		
influences the outcome	languages of the performing		
of the work.	and visual arts by	<b>ILO6</b> An appreciation of the arts and sciences	
	recognizing common terms, techniques and methods of expression.  PLO3 Analyze the creations		
		ILO7 An interest in personal development and lifelong learning	
	and presentations of other		
	artists objectively		
	PLO10 Participate in their		
	chosen field of artistic		
	endeavor		
	<u>l</u>	<u> </u>	1

Students will explore 3D processes of carving, casting, assemblage, and additive  manipulation in various materials such as wire, wood, foam, clay, metal and mixed media.	PLO1 Produce a senior project demonstrating mastery of one artistic skill using professional production values.  PLO2 Understand the artistic languages of the performing and visual arts by recognizing common terms, techniques and methods of expression.  PLO4 Apply coursework learning in public displays and Performances  PLO10 Participate in their chosen field of artistic endeavor.	ILO1 Mastery of critical thinking and problem solving  ILO5 Responsible use of knowledge, natural resources, and technology  ILO6 An appreciation of the arts and sciences  ILO7 An interest in personal development and lifelong learning	Critique Group Discussion Creative process
Students will practice safe studio procedure in the use of studio equipment and materials.	PLO2 Understand the artistic languages of the performing and visual arts by recognizing common terms, techniques and methods of expression.  PLO3 Analyze the creations and presentations of other artists objectively  PLO8 Identify the interrelationship of the arts.  PLO10 Participate in their chosen field of artistic endeavor.	ILO1 Mastery of critical thinking and problem solving  ILO5 Responsible use of knowledge, natural resources, and technology  ILO6 An appreciation of the arts and sciences  ILO7 An interest in personal development and lifelong learning	Critique Group Discussion Creative process
Students will maintain a sketchbook/ journal.	PLO1 Produce a senior project demonstrating mastery of one	ILO1 Mastery of critical thinking and problem solving  ILO4 Understanding and appreciation of culturally	Final Critique Group Discussion Creative Process

The student will demonstrate an understanding between form, content and function.

artistic skill using professional production values.

**PLO2** Understand the artistic languages of the performing and visual arts by recognizing common terms, techniques and methods of expression.

**PLO3** Analyze the creations and presentations of other artists objectively

**PLO4** Apply coursework learning in public displays and Performances

**PLO5** Identify and evaluate the influences of fine arts in society.

**PLO8** Identify the interrelationship of the arts.

**PLO9** Debate the significance of particular artistic objects, works or experiences.

**PLO10** Participate in their chosen field of artistic endeavor.

diverse people, ideas and values in a democratic context

**ILO5** Responsible use of knowledge, natural resources, and technology

**ILO6** An appreciation of the arts and sciences

**ILO7** An interest in personal development and lifelong learning

# STUDENT LEARNING OUTCOMES

- 1. The student will be introduced to a brief history of sculpture and gain insight into how it has affected contemporary expressions in the three dimensional arts
- 2. The student will learn the basic vocabulary and concepts of the sculptural arts
- 3. The student will explore different basic studio processes such as modeling, casting and carving and assemblage
- The student will learn to use their hands as tools as well as the ability to augment this experience with a variety of tools and materials in the studio.
- 5. The student will learn to analyze form and identify visual components of a form.
- 6. The student will demonstrate an understanding in sculptural form between form, content and function.

# **Evaluation and Grading:**

# **COURSE REQUIREMENTS:**

Success in this course hinges on dedication and hard work. The following are requirements the student should consider when signing up for this course.

# 1.Attendance:

In this course three unexcused absences, and the student automatically fails the course. Being late or leaving early will be looked upon as indifference with no interest in the course and be counted as an absence. Prior arrangement with the instructor must be made for excused absences. Use the phone or email to communicate with me. Two lates will count as an absence. Class meets M T W Th 11:00 – 12:30 Attendance will be taken daily.

## 2.Assignments:

Each student will complete projects that will address formal issues. Each project will present different materials, techniques, tools and working processes. Each projects parameters will be framed within a different conceptual problem.

Each project will present different materials, techniques, and/or processes within a different conceptual problem. This is essentially a problem solving class. There are many solutions to a given problem. It is quite important to do work outside of scheduled class times. **Students should average at least one to two hours of lab time for every hour of class time**. Students are allowed to work on their projects at their own pace. Some students are diligent about their work, yet, need a longer time to complete it. Consideration will be given to concept, craftsmanship, originality and expression. For all students, the project must be completed by the due date. The student will learn the vocabulary of the ceramic arts and utilize this vocabulary during class critiques.

Slides will be used to illustrate projects and to provide you an annotated introduction to sculpture. While there is no assigned text for this course, you will have assigned presentations and It will be the students responsibility to come to class prepared. The student is expected to research ideas for sculpture using resources available at University of Guam. This means going to the library and checking out books. Researching your idea on the internet and make site annotations and drawings to include in your journals

# 3. Deadlines:

This is a multi level course. All student will be grouped into their respective levels. Assigments, projects and studio work will be addressed according to you level. Projects will be due at the posted deadlines. All students will be expected to participate in critiques. Work will be marked down if it is late. All students have the option of re-doing their work if it is not satisfactory. Projects will be graded based on the attached Rubric in this syllabus.

# 4. Tools and Materials:

The student will purchase a ceramic sculpture tool set at Standard Office Supply. The student will be given advance notice when this is expected. Students must expect to spend at least \$50.00 on tools and materials. The Fine Arts Department will provide materials necessary for most projects. The student will be expected to provide certain hand tools and materials.

# 5. Journals:

Students will keep a comprehensive art journal / process book for the process of ideation. Student should always have their journal with them and should use it as a sketchbook, a book of thinking and area to prepare questions. Intermittently faculty will check process books. Students should be prepared to present ideas from process books.

# 6. Critique Participation:

There will be discussions during and specifically at the end of each project. It is expected that each student will participate in this process. Discussions will focus on the positive virtues of the work as well as offering some constructive criticism to help improve it. The student will use their art vocabulary and language skills.

# 7. INTERNET:

This semester we will be using an internet program called **MOODLE** to create dialog with each other about course content, extend the studio globally. This site can be found at Begin by registering for a MOODLE account. To register you will need internet access and an email account. If you do not have either, you must register at the computer center. As a UOG student you are entitled to an account if you paid your student fees. After you have your MOODLE account, click on the course and enter your Art experience.

# 8.Discussions and Critiques (10% of overall grade for the course) MOODLE

There will be Postings in the Voicethread discussion forums. These are demonstrations of your ability to communicate effectively and professionally as well as of your ability to understand and use the information you are learning in the class.

# **Original Posting(s)**

On Moodle, I will post an image, technique, or something clay related and interesting and you will respond in Voicethread. We will demo this together the first class. Your original Posting(s) each week should

- mention at least 2 points from the week's creative journey and readings readings
- relate new content to what you have already learned in the course to date
- relate content to your own personal experiences
- critically analyze the content your posting should not be just a summary of the reading)

## **Attendance and Time Considerations:**

You will be counted as "present" for a class if you participate in class. As this is a synchronous class you will be required to show up in attendance.

Students should be prepared to spend a minimum of 6 hours a week on reading and on course assignments. Please be sure to budget your time accordingly!

# **GRADING RUBRIC**

UNIVERSITY OF GUAM		AR 208,308,408	STUDENT:	ASSESSOR:	
COLLEGE OF LIBERAL ARTS AND SOCIAL SCIENCES  COMMUNICATION AND FINE ARTS					
		SEMESTER:	STUDENT ID:	DATE:	
		FALL 2022			
A 100 – 90	B 89 - 80	C 79 – 70	D 69 -60	F 59 and bellow	
CONCERTIAL ENGACE	INFILE 20mts				
	CONCEPTUAL ENGAGEMENT - 20pts  An investigative ad reflexive response to a selected issue of topic through art practice, use of technical processes and discussions.				
Work shows innovation	Generate	Generates some	Recognize existing	Incomplete and deficient	
and imagination;	concepts in a considerate	ideas from existing	concepts but does not extend these.	engagement.	
generates concepts and develops its potential.	manner.	sources.	not extend these.	12-0pts	
develope its potential.	mamor.	16-15pts	14-12pts		
20-19pts	18-17pts				
RESEARCH (through ma	aking) / AMOUNT OI	ARTWORK PRODU	JCED - 20pts		
The ability to source relevant material in experimental and critical manner and complete assignments / projects.					
In depth-research	Ability to research	Some ability to	Sources material but	Has not used relevant	
through studio practice,	material and use it	source and collect	does not structure or	material or recognized	
drawing full potential.	in productive	material and make	sort out values.	values.	
20-19pts	ways.	use of it. 16-15pts	14-12pts	12-0pts	
	18-17pts				
RESOLUTION OF WORK – 20pts					
Successful and completed examples of open-ended explorations.					
Excellent levels of	Good	Resolves and	Considered but	Little evidence for	
resolution of ideas and	understanding of	completed most	partial completion of	resolution of work;	
methods.	ideas / use of	work to	work.	substantially incomplete	
20-19pts	appropriate methods and	reasonable advantage.	14-12pts	work.	
, ,	materials.18-	aavantage.	•	12-0pts	
	17pts	16-15pts			

TECHNICAL QUALITY /	USE OF TECHNIQU	JE TO SUPPORT CO	DNCEPT - 10pts.		
Consistency in completing	Consistency in completing assignments throughout the course and learning art methods and techniques.				
Work shows excellent technical skill and use of method to support idea.  10pts	Work shows very good technical skill supporting concept of the work. 9-8pts	Work shows good technical skill that supports concept of the work. 7- 6pts	Work shows fair technical skill supporting the concept. 5pts	Work shows poor technical skill that supports the concept of the work.  4-0pts	
PRESENTATION OF WO	RK / AESTHETIC Q	IUALITY - 15pts			
Composition, design and overall effect of the work and the ability to develop and present the work and ideas through successful points of completion.					
Excellent presentation of work at this level.  15-14-pts	Good presentation of work at this level.  13pts	Work meets standards at this level and is presented to most reasonable advantage.13- 12pts	Some basic attempts at making a presentation are considered.  11-10pts	Overall very poor presentation of work.  9-0pts	
STUDIO PRACTICE - 15pts  Attendance, participation and self-management in relation to time frame of given assignments, engagement into discussion during critiques, and constructive and critical reflection to student's own work and the work of others.					
Excellent participation in studio as well as group discussion; commitment to studio practice.  15-14pts	Good studio practice. 13pts	Satisfactory commitment to studio practice.  13-12pts	Some commitment to studio practice.  11-10pts	Very poor participation and insufficient commitment to studio practice.  10-0pts	

Most ideation, development and critique of your work will take place on ZOOM and Moodle, in the studio and at home. Part of being a good artist is to be a good researcher. You will be forced into the zone of ambiguity where you will have to create your own direction, your own language, your own working methodology, your own history for making. This will involve research across many disciplines and areas to visualize and realize your artwork. I want everyone to create a presentation of their process and ideas for each project. This means you will be documenting your process, your research process, ideation process and the making process. This will be a google document or Apple document. Whatever format you decide it will be. This will be presented at every critique his semester for each project. These will also be

submitted and uploaded to the Moodle class for final assessment. At the end of the semester we will have another virtual student exhibition. Perhaps, this might be an actual exhibition at ISLA CENTER.

# **Course Content:**

This course will be comprised of 3 Modules covering the basics of Three Dimensional Design. These Modules will be:

- 1. Line
- 2. Plane
- 3. Mass

Each module will be comprised of a rapid response exercise and a longer form exploration.

#### **Course Calendar:**

# Week #1:

Syllabus Review / Syllabus Confirmation / Sign Out Intro to Module #1 (THINGY)

# Week #2:

THINGY due, CLASS CRITQUE

Objects for Project #1 – Blue Print Drawing Day / Wire Demo

# Week #3:

Module #1 - Work Days

#### Week #4:

Module #1 - Work Days

# Week #5:

Module #1 - Work Days

Homework: Module #1 Project Statements

# Week #6: (Module #2)

Introduction of Module #2 / Begin Material Experimentation Discussion of Animals and Appendages / Sketches Sketch Review & Research Review

#### Week #7:

Module #2 - Work Days

#### Week #8:

Module #2 - Work Days

## Week #9:

Module #2 - Work Days

#### Week #10:

Module #2 - Work Days Module #2 - Final Critique

Homework: Module #2 Artist Statement

#### Week #11:

Introduction of Module #3 / Begin Carving Experimentation / Carving

Homework: Sketching

## Week #12:

Module #3 - Work Days

## Week #13:

Module #3 - Work Days

### Week #14:

Module #3 - Work Days

# Week #15:

Module #3 - Work Days Final Class Critiques

# **STUDIO RULES AND REGULATIONS:**

This semester WE WILL WORK IN THE CERAMIC STUDIO. Where ever we work as a class we must be considerate of others who will be sharing the space. The main workspace will be the ceramic studio. The ceramic studio is open during class only.

#### **ETIQUETTE:**

Creating ART is messy at best. Please clean up after yourself and have consideration for others that will be utilizing the studio along with you. Timing will be essential in understanding media and their processes. You must keep the studio clean and free from contamination. Those students who constantly leave a mess will be asked to drop the course. Store your projects in appropriate places. The tables will be utilized by other classes this semester and must be kept clean and available for use. When not using clay, always cover the table with the tarp provided and clean up after you finish.

#### **HEALTH & SAFETY:**

Creating sculpture is a fun activity though not always a healthy one. All students will be required to purchase and wear an OSHA approved dust mask for use when we work in the studio. A pair of work gloves and safety goggles will be a good investment also.

#### **MATERIALS:**

The University will supply the majority of materials for this class. Students will be tasked from time to time to collect some materials.

Each student will need the following tools and supplies. It is very important to label your tools so they can be identified if lost.

- work gloves, rubber gloves
- safety goggles
- unlined sketch pad, assortment of drawing supplies.
- towel one you don't mind getting dirty
- change of clothes. Creating art is messy at best.

You will be given ample warning to obtain anything else you may need.

#### LOCKERS:

lockers will be distributed the first class. The lockers are on a first come first served basis. Buy a lock and claim a locker. A \$5.00 deposit is required for a key to some of the lockers. First make sure it is empty and then take the number for the lock and go see Ms. Jeannette, in the DCMFA office EC111 for a key.

#### Withdrawal from Class:

## [UOG Student Handbook, p.33-34]

Students may withdraw from a class or classes during the first week of instruction of a regular semester and the first two days of a summer session without anything being recorded on their transcripts. From the second through the eighth week of instruction of a regular semester and from the third day of classes through the third week of a summer term, students may withdraw by using the Withdrawal feature in their Webadvisor account.

# Plagiarism:

In line with our School's program intent in developing ethical professionals, students must adhere to honesty and give credit (where applicable) to cite sources on exams and assignments, respectively. Absolutely no credit/points will be granted for work where cheating (exams/tests) and plagiarism are observed.

# Accommodations for students with disabilities:

If you are a student with a disability who will require an accommodation(s) to participate in this course, please contact me privately to discuss your specific needs. You will need to provide me with documentation concerning your need for accommodation(s) from the University of Guam's EEO/ADA Office. If you have not registered with the EEO/ADA Office, you should do so immediately at 735-2243/2244/2971 to coordinate your accommodation request.

**Health Alert:** (This applies to Hybrid courses, but not to Online courses.)

Based on the new CDC guidance, the Department of Public Health and Social Services recommends that people with influenza-like illness should stay home for 3-5 days or 24 hours after their fever is gone without the use of fever-reducing medicine, whichever is longer (fever is

defined as having a temperature of 100 degrees Fahrenheit or 37.8 degrees Celsius or greater. If you must miss class sessions for this purpose, please notify me by email, or by telephone, so that accommodations for making up missed work can be made. You will also need to provide me with a doctor's excuse for any days missed due to illness.

#### **Virtual Classroom Interaction:**

There are a number of things to keep in mind with regards to interaction in the virtual classroom.

- Communicating with classmates
  - In the virtual classroom, you will see a "Participants" list in the left column. This
    will include links to all students enrolled in the class. You will be able to send
    messages through this system or you can send them email messages directly.
- Online Etiquette (aka: Netiquette)
  - o Stay on topic and try to back up any claims or statements that you make.
  - Do not dominate any discussion. Give other students the opportunity to join in the discussion.
  - Use and cite credible sources.
  - Do not plagiarize.
  - Always re-read what you type before you send it. Remember that you cannot take back anything that you post. Also remember that people cannot see you or hear you. That means that they cannot see your body language or hear the tone of your voice. They can only rely on what you type. So, try to make sure that what you type cannot be misinterpreted. Be clear and brief.
  - Be patient and open-minded. Do not judge others or jump to conclusions. Remember that, just as others might misunderstand you... you might misunderstand them. If something sounds confusing or offensive, ask for clarification before you jump to conclusions. Never respond out of emotion because what you say online can stay online and may be used against you in the future. Also remember that other students may not be native English speakers and may have difficulty in saying what they really mean online.
  - Respect the privacy of others. Do not post or communicate personal or confidential information in the virtual classroom.
  - Remember that the UOG Moodle system keeps logs of all your activity inside of UOG Moodle.

# **Student Support:**

The following is a list of resources that students can turn to when they need support:

- Problems with the course instructions or other content?
   Contact your Instructor for clarification and assistance.
- Technical problems with UOG Moodle system?
   Contact the UOG Moodle Help team by email at <a href="moodlehelp@triton.uog.edu">moodlehelp@triton.uog.edu</a> or by phone at (671) 735-2620.

- Problems with WebAdvisor or GoTritons student email service?
   Contact the UOG Office of Information Technology (aka: the Computer Center) by email at <a href="https://hebadvisor.org/hebadvisor.com/hebadviso
- UOG Library Resources and Services
   Go online to <a href="https://www.uog.edu/student-services/rfk-library/">https://www.uog.edu/student-services/rfk-library/</a>
- UOG Student Services
   Go online to <a href="https://www.uog.edu/student-services/enrollment-management-student-success/">https://www.uog.edu/student-services/enrollment-management-student-success/</a> to contact the Admissions and Records office, Financial Aid office, Student Life office, Housing and Residence, Counseling, Student Health, and other services.

# **VOICETHREAD RUBRIC**

	Poor (5 pts)	Fair (10 pts)	Good (15 pts)	Excellent (20 pts)
Organization	Audience cannot understand presentation because there is no sequence of information.	Audience has difficulty following presentation because student jumps around.	information in logical sequence which audience can follow.	Student presents information in logical, interesting sequence which audience can follow.
Subject Knowledge	Student does not have grasp of information; student cannot answer questions about subject.	uncomfortable with information and is able to	Student is at ease with expected answers to all questions, but fails to elaborate.	Student demonstrates full knowledge (more than required) by answering all class questions with explanations and elaboration.
Graphics	Student uses superfluous graphics or no graphics	Student occasionally uses graphics that rarely support text and presentation.	Student's graphics relate to text and presentation.	Student's graphics explain and reinforce screen text and presentation.
Mechanics	Student's presentation has four or more spelling errors and/or grammatical errors.	Presentation has three misspellings and/or grammatical errors.	Presentation has no more than two misspellings and/or grammatical errors.	
Elocution	Student mumbles, incorrectly pronounces	Student's voice is low. Student incorrectly pronounces	Student's voice is clear. Student pronounces most words correctly.	clear voice and

speaks too quietly for	difficulty hearing	members can	terms so that all audience members can hear presentation.
hear.			procentation.